

Objective Crew Served Weapon



ENHANCEMENT:

Provides the dismounted warfighter a crew served weapon system more than 100 lbs lighter than the M2 & MK19 MGs, with overwhelming lethality capable of defeating protected, defilade targets & light armor out to 2000m.

CAPABILITIES:

- Overmatching Lethality w/ Defilade Target Defeat Capability out to 2000 meters
- Lightweight, 2-Man Portable, Crew Served Weapon System w/ 25mm Air Bursting Munitions
- Increased Survivability And Standoff
- Improved Target Acquisition & Situational Awareness
 - Imbedded and Simulation-Based Training

SUPPORTS: ORD 93295DB / 92228DA

TECHNICAL APPROACH:

- Demonstrate Component Technologies (Weapons, Mount, Fuze, AIR Burst Round, Target Acquisition/Fire Control.
- Build First System & perform Reliability/Durability and Environmental Tests
- Perform Incremental Systems Integration Tests
- Demonstrate Capability of Weapon Simulator
- Build Two Additional Systems and Ammunition for Delivery
- Perform Technical Feasibility/Safety Tests
- Perform Early Operational Assessment

SCHEDULE:

